The purpose of herdsmanship is to encourage exhibitors in developing and maintaining clean and presentable stalling areas as well as demonstrating good animal husbandry and welfare. It also promotes pride and enthusiasm for the industry and rewards those exhibitors that achieve this purpose. Herdsmanship duties are a primary responsibility of the livestock exhibitor.

Open Class exhibitors: First through third place will be awarded in the following livestock divisions (beef, dairy cattle, llama & alpaca, Boer goats, sheep & swine).

Herdsmanship Award: 1st Place - $50 and a banner; 2nd Place - $30; 3rd Place - $20

Judging: Judging will be completed by a committee consisting of State Fair Board members as well as past exhibitors and non-exhibitors. The Herdsmanship contest will begin at the time the division of livestock (beef, dairy cattle, llama & alpaca, Boer goat, poultry, sheep and swine) is to be in place and ends when livestock exhibits are released. Judging for Herdsmanship may take place any time between 7:00 am and 8:00 pm.

*Basis of rating Herdsmanship: The Herdsmanship Committee will use the following scoring guide in judging exhibits for Herdsmanship:

**Animals:** (15 points) Clean at all times with proper grooming, feed, bedding and care apparent, properly penned and secured.

**Stalls:** (25 points) Clean and neat, clean bedding, full water bucket, feed and feed pans and buckets clean and in place, no manure in stall area, exhibitor signs clearly in place.

**Tack/Feed Area:** (10 points) Kept clean and neatly arranged, grooming and tie-out areas kept clean, personal items out of sight or neatly stored.

**Alleyways:** (25 points) Exhibitors designated alleys and commons areas kept clean, free of equipment, loose dirt and dust kept under control with proper sweeping and/or sprinkling, no manure in piles.

**Exhibitors:** (25 points) Proper courtesy and conduct shown by exhibitors at all times and in all places including with the public and other exhibitors. All exhibitors are expected to participate in Herdsmanship.