



CARRIAGE DRIVING SHOW

SUPERINTENDENT: Tracey Slagle, 308-624-0212

ASSISTANT: Pat VanDyke, 308-530-0312

SECRETARY: Ramona Schafer, 308-380-7599

JUDGE: Sheila Purdum, NE

ENTRIES CLOSE AUGUST 15th, 2023, AT MIDNIGHT

CHECK-IN TRAILER HOURS: 6:00 a.m. to 9:00 p.m.

BEGIN ARRIVAL Monday, August 28th, 6 p.m. – 9 p.m.

SHOW Tuesday, August 29th, 8:00 a.m.

ENTRIES

1. All Nebraska State Fair Equine Entries are online at
<https://www.statefair.org/competitions/equine-exhibitors>
2. **Entry Fees**
 - a. \$20 per class
3. **Additional Fees**
 - a. Stall Fee: \$20 per horse per day
 - b. Tack Stalls: \$10 per tack stall
 - c. Gate Admission: \$5 Exhibitor Ticket, per day, per exhibitor or \$25 Exhibitor Wristband, 11-day pass
 - d. Parking Pass: \$15 per equine show, per vehicle. Designated equine exhibitor parking areas will require a parking pass to be purchased. This parking pass can be purchased when completing online entries or at the equine check-in trailer.
 - e. **Late Fee: \$50 per horse**

SPECIAL RULES

1. General Rules and Regulations and Health Requirements apply to this division as well as those rules listed below. By entering the exhibitor agrees to abide by the Nebraska State Fair General Information Rules and Regulations, Equine Information Rules and Regulations. The exhibitor also agrees to abide by the IAFE National Code of Show Ring Ethics.
2. An open blank check will be required at the show office at check-in to cover added classes and will be returned at check-out if not classes added.
3. Stall assignments will be made by the Superintendent. In the case of a shortage the Superintendent will have the right to reassign pens, tack pens, etc.
4. All horses will be stalled in the R Barn, horses occupying stalls must pay a stall fee, whether entered for competition and judging.
5. Complete the stabling list for all owners and exhibitors who wish to be stalled together.
6. Assigned stall chart will be posted.

7. NO PLUGGING TRAILERS INTO THE R BARN “PER FIRE MARSHALL”

FEED AND BEDDING

Exhibitors will be permitted to bring onto the grounds a limited amount of feed, hay, and bedding. If you wish to purchase hay, feed, and bedding from the fair you can purchase it from Aurora Cooperative. You can pre-order feed and additional bedding by contacting Aurora Cooperative at 308-750-6653. You can also visit their feed store during the State Fair.

SHOW RULES

1. By signing an entry form, the exhibitor agrees to abide by the Nebraska State Fair General Livestock Information Rules and Regulations, Equine Information Rules and Regulations. The exhibitor also agrees to abide by the IAFE National Code of Show Ring Ethics.
2. All horses being exhibited at the Nebraska State Fair must meet all of the equine health requirements, which are found in the 2023 Equine and Equine Livestock Health Requirements. For questions, please contact State Fair Veterinarian. Once papers have been checked and approved you will receive your exhibitor packets. A map of the horse show facilities including check in area, barns, warm up area, arenas, parking show office location, obstacle course patterns, etc. will be included in the packets.
3. Horses are to be driven single or pair to a vehicle appropriate for the occasion. Harness must be in good repair, clean, fit properly, and be of the type appropriate to the vehicle used.
4. Open to all horses, mules, ponies, and minis.
5. Loading In and Out: All equines must be stalled on the show grounds. Stalls in the ‘R’ Barn have doors. Stall assignments will be posted on a chart at the South End of the ‘R’ Barn. All horses must remain stabled in their assigned aisles. Box stalls and tack stalls are rented from the Nebraska State Fair. See Division Fees. Trucks and trailers are to be parked in designated areas. See the Equine Check-In Trailer Hours of Operation for load in times.
6. Veterinarian and Farrier Services will be available.
7. All carriages must pass a safety inspection prior to entering first class (7:30 a.m. Safety Meeting).
8. All carriage entries must be in serviceable condition. Marathon/combined driving carriages are acceptable in all classes and divisions. Wire spoke wheels allowed in pony classes only. Single, double axles and all tires are allowed.
9. All driving entries must be shown in bridle and bit, and noseband. Properly fitted standing martingales and side checks are allowed in the Pleasure classes. Certain nosebands are not allowed: dropped, flash and figure 8. Curb straps on snaffle bits are not allowed. Curb straps are expected on Liverpool, Butterfly, Glory and Kimberwick driving bits. Western type bits are not allowed. Kick straps are allowed. Leg wraps and boots are not allowed in pleasure type classes. Boots are allowed in obstacle/timed classes.
10. *Bridles may not be removed while horses or mules are still hitched or “Put to.” Equine may not be tied while harnessed. A header should be with each vehicle while driver walks a course, checks information board, changes clothes, grabs lunch, etc., and is encouraged to be seated in the vehicle.*
11. All pairs must have a whip/driver and groom to ride. The header/groom may ride on the groom’s stand on the back of a marathon vehicle. A single may have a groom to ride.
12. Drivers under age 14 may drive in any class accompanied by an adult driver in the carriage. Youth drivers must wear fastened protective headgear. A horse may compete twice in the same obstacle/timed class if a different driver and number are used, and entry fee has been paid.

13. Any exhibitor found in violation of any rules or regulations will forfeit all fees paid, any prize money earned, and the exhibitor may be asked to leave the grounds immediately.
14. An open signed blank check will be left at the show office at check-in to cover added classes and will be returned at check-out if no classes were added.

DIVISION RULES

1. Non-Sanctioned ADS Show – Whips, Gloves, Apron and Driving Whips Required.
2. Show management reserves the right to combine divisions if any division consists of three or fewer entries.
 - a. VSE (Very Small Equine – 39 inches and less)
 - b. Ponies under 14.2 hands
 - c. Light Horse for Equine over 14.2 hands, to include Mules
 - d. Draft for Gypsies, Fjords, Standard Drafts and Mules
 - e. Pairs/Multiples (all size equines)
3. Youth may participate in any of the above divisions.

SAFETY CONSIDERATIONS AND GUIDELINES

Taking into consideration that equines can have unpredictable behaviors and that they are large animals we note the following:

- a. Cross tying in barns is allowed.
- b. Stall renters must keep area in front of their stalls clear.
- c. Equines should not be left in wash rack unattended.
- d. Carriage horses may be harnessed in stall or in aisle but must be “put to” or hitched outdoors.
- e. A groom or helper should be available while equine is being groomed, washed, saddled, or harnessed.
- f. Equines should remain in stalls assigned unless cleared with Show Manager.
- g. Carriage horses must always wear a bridle and bit while hitched to a carriage.
- h. Carriage driving Youths must wear fastened safety headgear while driving.
- i. Be available and ready to enter the arena when your class is called.
- j. Carriage show team members will make safety inspections each show morning. They are helpful and knowledgeable in making equipment decisions.
- k. When carriage horses are in the show arena and the judge calls for “Reverse Direction” or “Change of Rein”, it is safest to drive a diagonal cut across the arena rather than a circle.
- l. The judge and/or Show Manager or Superintendent have the right to make changes in the schedule, patterns, or arena dimensions for the sake of safety.

PROTESTS

See Equine Rules & Regulations, rule #22 for protest information.

SHOW SCHEDULE

August 29, 2023 – Thompson Foods Indoor Arena

Starting at 8 a.m.

CLASS LIST

801. Turnout, VSE
802. Reinsmanship, VSE
803. Working Pleasure, VSE
804. Turnout, Pony
805. Reinsmanship, Pony
806. Working Pleasure, Pony
807. Turnout, Light Horse, Mule
808. Reinsmanship, Light Horse, Mule
809. Working Pleasure, Light Horses over 14.2 Hands, Mules
810. Turnout, Drafts, Fjords, Gypsy Vanner
811. Reinsmanship, Drafts, Fjords, Gypsy Vanner
812. Working Pleasure, Gypsies, Fjords and Draft
813. Turnout, Teams and Multiples
814. Reinsmanship, Teams and Multiples
815. Working Pleasure, Pairs and Multiples
816. Ladies to Drive (all divisions)

Lunch Break

817. Picnic Class
818. Obstacles, VSE
819. Obstacles, Ponies
820. Obstacles, Light horses, Mules
821. Obstacles, Drafts, Fjords, Gypsy Vanner
822. Obstacles, Teams and Multiple
823. Fault and Out, VSE
824. Fault and Out, Ponies
825. Fault and Out, Light Horses, Mules
826. Fault and Out, Drafts, Fjords, Gypsy Vanner
827. Fault and Out, Teams and Multiples
828. Scurry, VSE
829. Scurry, Ponies
830. Scurry, Light horses, Mules
831. Scurry, Drafts, Fjords, Gypsy Vanner
832. Scurry, Teams and Multiples
- Break
833. Costume Class (All Divisions)

Whips must be carried by drivers in hand while in arena for all Classes.

PREMIUMS AND AWARDS

All premiums will be paid directly from the Nebraska State Fair. Exhibitors receiving more than \$600 in premiums will be required to complete a W-9 before receiving payment.

- a. Ribbons will be awarded 1-6 places.
- b. Awards for Highpoint Champions in the following divisions. (VSE, Pony, Light Horse/Mule, Draft/Gypsy/Fjord, Pairs/Multiples)
- c. A special Overall Youth Award for youth participation in any of the above divisions.
- d. Premium Monies will be awarded 1-4 places.

PREMIUMS PLACING			
1	2	3	4
\$20	\$15	\$10	\$5

CLASS DESCRIPTIONS AND DEFINITIONS

Junior/Youth driver: A youth driver is any driver under age 18. **Juniors/Youth must wear ATSM approved and fastened protective headgear at all times while on a vehicle at the show grounds.**

Show Attire: Pleasure shows require formal attire of a style suitable to the type of carriage. This includes a lap robe, brown gloves, a helmet or a pleasure hat and a whip. Ladies should have long sleeves, slacks, or a dress. Gentlemen should wear a suit jacket and tie. Tennis shoes are not appropriate.

Walking and trotting only is allowed at a pleasure show: Breaks of pace must be immediately corrected, or penalties or elimination can result. See the ADS rule book for additional information.

Pleasure Turnout Class: This is a pleasure driving class in which entries are judged primarily on the performance and quality of each turnout. Equines are to be shown both ways of the arena at a walk, slow trot, working trot and strong trot. Entries will be asked to stand quietly and to rein back. The judge and management reserve the right to combine classes as warranted by number of entries. To be judged:

- 70% on the condition, fit and appropriateness of the harness and vehicle, spares and appointments, neatness and appropriateness of attire and overall impression.
- 30% on performance, manners, and way of going.

Working Pleasure Class: In these classes, entries are judged primarily on the suitability of the horse to provide a pleasant drive. Equines are to be shown both ways of the arena at a walk, slow trot, working trot and strong trot. Entries will be asked to stand quietly and to rein back. The judge and management reserve the right to combine classes as warranted by number of entries. To be judged:

- 70% on performance, manners, and way of going.
- 20% on the condition, fit and appropriateness of the harness and vehicle.
- 10 % on neatness and appropriateness of attire and overall impression.

Pleasure Reinsmanship Class: This is a pleasure driving class in which entries will be judged primarily on the ability and skill of the driver. Equines are to be shown both ways of the arena at a walk, slow trot, working trot and strong trot. Entries will be asked to stand quietly and to rein back. The judge and management reserve the right to combine classes as warranted by number of entries. The driver should be seated comfortably on the box so as to be relaxed and effective. Either the one- or two-hands method of driving is

acceptable. Common to both methods, the elbows and arms should be close to the body with an allowing but steady hand enabling a consistent “feel” of the horse’s mouth. To be judged:

- 75% on handling of reins and whip, control, posture, and overall impression of driver.
- 25% on the condition of harness and vehicle and neatness of attire.

Obstacle Class: **Note: All Obstacle classes are trot only.** Pleasure show attire and lap robe are required. Course diagrams will be posted the first day of the show. There is no guarantee that there will be time allowed to “walk” all the courses, except for the first course.

Obstacles: To be driven over a prescribed course of obstacles which will be approximately 10 obstacles. After passing the starting line, the driver shall proceed through each obstacle in order to the designated finish line. Course faults are assessed as penalty seconds and are added to the driver’s elapsed time. Placings are determined on a low total time basis.

PLEASURE DRIVING OBSTACLE PENALTIES	
Knocking over start or finish marker	5 seconds
Knocking down or dislodging obstacle	5 seconds
Break to canter	
1st break to canter	5 seconds
2nd break to canter	5 seconds
3rd break to canter	5 seconds
4th break to canter	Elimination
Prolonged canter	Elimination
Disobedience or groom(s) dismounting (cumulative over course)	
1st incident	5 seconds
2nd incident	10 seconds
3rd incident	Elimination
Starting before signal	Elimination
Failure to cross starting line within one minute of signal	Elimination
Off-course	Elimination
Outside assistance	Elimination
Failure to carry whip (<i>Article 207 .2</i>)	Elimination
Use of a tie-down or overcheck	Elimination
Breakage of harness or vehicle	Elimination
Exceeding time limit (twice time allowed)	Elimination
Entries that overturn	Elimination

Scurry Cones Timed Obstacle Pattern Class: To be driven over a course of unnumbered obstacles consisting of cones and balls, not to exceed 10 obstacles. After passing through the Start markers from any direction, the driver shall proceed through each obstacle from any direction, in any order. Each obstacle must be driven once. Upon completion of the course, the driver must pass through the Finish markers from any direction, where time will be taken. Refusals and run-outs will not be penalized. Course faults will be scored as penalty seconds and added to the driver's elapsed time. Placings will be determined on a low total time basis.

Fault and Out Obstacle Class: A timed course of up to 10 obstacles. After passing through the start markers, the driver shall proceed through each consecutively numbered obstacle, in order, until the time allowed expires (suggested time, 90 seconds to two minutes), or until an obstacle is dislodged or a disobedience occurs. If all the obstacles are driven cleanly before the allowed time expires, the driver will begin the course again, starting with obstacle #1, without having to pass through the start markers. Two points will be scored for each obstacle cleared before the allowed times expires, an obstacle is dislodged, or a disobedience occurs. When the allowed time expires, an obstacle is dislodged or a disobedience occurs, a signal will be given. The driver will then proceed through the next consecutively numbered obstacle. The time will be taken when the rear axle clears this obstacle. If it is dislodged, no points for that obstacle are scored, but time is still taken. For the purposes of scoring a disobedience is considered a dislodgement of the attempted obstacle. Going off course or dislodging a start marker will incur elimination. Passing through the start markers more than one time is not considered "off course." The score of a driver who fails to drive the next consecutively numbered obstacle after the whistle is blown shall count, up to the point where the signal is given, but the competitor must be placed after those with an equal score and time. Placings will be determined by the greatest number of points.

Drive and Ride Class: A pleasure driving class for single horses and ponies to be shown in two concurrent sections:

- In Harness: To be shown to a suitable pleasure driving vehicle, both ways of the arena at a walk, slow trot, working trot, and strong trot. To stand quietly and to rein back.
- Under Saddle: To be shown both ways of the arena at a walk, trot, and canter. To stand quietly and to rein back.
- To be judged: 50% on performance, manners, way of going, and suitability of harness. 50% on performance, manners, and way of going under saddle.

Gambler's Choice Obstacle Class: To be driven over a course of unnumbered obstacles, each carrying a specific point value. Each driver has the same allowed time to negotiate as many obstacles as possible. Each obstacle is assigned a point value according to its degree of difficulty and each driver tries to amass as high a score as possible within the time allowed. After passing through the Start markers, the driver may drive through the obstacles, in any order, from any direction. Each obstacle may be driven twice, but not in succession. If driven a third time, no points will be awarded. No obstacle may be re-driven once it has been disturbed. (Exception: obstacles which are designed to be knocked down.) No points will be awarded for an incorrectly completed obstacle. If the obstacle is incorrectly driven, but not disturbed, it may be attempted again. If a horse should refuse or run out at an obstacle without disturbing it, the driver may elect not to attempt it and may drive to another obstacle without penalty. The obstacle may be attempted later. If it is correctly driven the appropriate points will be recorded. A signal will sound at the end of the allowed time and the driver must then exit through the Finish markers where the total time on the course will be recorded. If the signal sounds when the competitor is committed to an obstacle, the competitor may complete the

obstacle and receive the appropriate points, then proceed through the finish markers for total time to be recorded. Whether or not the competitor was committed to the last obstacle at the signal will be left to the discretion of the judge. Dislodging a start or finish marker will incur a penalty of 5% of the total points accumulated by the entry. Break to canter will be penalized as follows (incident penalties are cumulative):

- 1st incident = 5% of total points accumulated
- 2nd incident = an additional 5% of total points accumulated
- 3rd incident = an additional 5% of total points accumulated
- 4th incident = elimination and driver should head to the finish. If entry is in an obstacle when the bell rings, that obstacle cannot be counted.
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SHOW RESULTS

Please check show results at <https://www.statefair.org/competitions/equine-exhibitors>. No results will be given by phone.

EMERGENCY PHONE NUMBERS DURING FAIR

308-520-5084, Sarah Kucera, Equine Coordinator